Disclaimer: This syllabus is current and accurate as of its posting date, but will not be updated. For the most complete and up-to-date course information, contact the instructor.

Instructor: Dr. Dennis Hall  
Office Hours:  
M 11:00–12:00  
T 12:30–2:00  
W 11:00-12:00 & 2:00–4:00  
Th 11:00-12:00 & 2:00–4:00  
F 10:00-1:00  

Office: MCS 220H  
E-mail: dennis.hall@angelo.edu  
Phone: 325-486-5426

Course Description: A study of the evolution of games and the development of game theory. This course will explore the history and development of games, as a form of both entertainment and art. We will use techniques in game theory to discuss strategies in games and applications of those techniques to real life situations.

Textbook: No textbook is required for this course. You will be assigned articles throughout the semester, but these will be provided. Much of the material in this course comes from Rules of Play: Game Design Fundamentals by Katie Salen and Eric Zimmerman.

Evaluation: Your grade for this course will be determined by your performance on quizzes, participation, attendance at campus events, and two papers. Final grades will be based on the standard 10-point scale.

Writing Assignments: The two major writing assignments will be given during the semester. Preliminary steps, rough drafts, and visits to the writing center may also be required as part of the assignment. These should be done individually, and must follow all plagiarism rules from the university. See Plagiarism below for more information.

Quizzes: Quizzes will be assigned in Blackboard and will be based on information given either on videos in Blackboard or information given in class.
**Class Participation:** Class participation will be based on your attendance and active participation in class.

**Class Attendance:** Attendance in the class is mandatory. Absences in excess of two throughout the semester will result in a 10% penalty to your final grade per absence. For example, suppose that your preliminary final grade is 87%, but you missed four classes over the semester. Then your true final grade will be reduced to $87\% - 20\% = 67\%$.

**Student Learning Outcomes:** Upon successful completion of the course, students will be able to:

- conceptualize, apply, analyze, synthesize, and evaluate information;
- use the library’s resources and other electronic databases to gather information;
- reflect and articulate an understanding of the course material through written summaries and class discussion; and
- engage with the community within the context of film and culture.

**Core Curriculum Student Learning Objectives:**

- Developing skills in expressing oneself in writing
- Learning to *analyze* and *critically evaluate* ideas, arguments, and points of view
- Learning how to find and use resources for answering questions or solving problems

**Student Disability Services:**

ASU is committed to the principle that no qualified individual with a disability shall, on the basis of disability, be excluded from participation in or be denied the benefits of the services, programs or activities of the university, or be subjected to discrimination by the university, as provided by the Americans with Disabilities Act of 1990 (ADA), the Americans with Disabilities Act Amendments of 2008 (ADAAA), and subsequent legislation.

The Office of Student Affairs is the designated campus department charged with the responsibility of reviewing and authorizing requests for reasonable accommodations based on a disability, and it is the student’s responsibility to initiate such a request by contacting:

Dallas Swafford  
Director of Student Disability Services  
Office of Student Affairs  
325-942-2047  
dallas.swafford@angelo.edu

**Student Absence for Observance of Religious Holy Days:**

A student who intends to observe a religious holy day should make that intention known in writing to the instructor prior to the absence. (http://www.angelo.edu/opmanual/ – OP 10.19)
Title IX:
Angelo State University is committed to the safety and security of all students. If you or someone you know experience sexual harassment, sexual assault, domestic or dating violence, stalking, or discrimination, you may contact ASU’s Title IX Coordinator:

Michelle Boone
Director of Title IX Compliance
325-486-6357
michelle.boone@angelo.edu

Incomplete Grade Policy:
It is policy that incomplete grades be reserved for student illness or personal misfortune. Please contact faculty if you have serious illness or a personal misfortune that would keep you from completing course work. Documentation may be required. See ASU Operating Policy 10.11 Grading Procedures for more information.

Academic Integrity:
Students are expected to maintain complete honesty and integrity in all work. Any student found guilty of any form of dishonesty in academic work is subject of disciplinary action and possible expulsion from ASU. The College of Science and Engineering adheres to the Statement of Academic Integrity

Plagiarism:
Plagiarism is a serious topic covered in ASU’s Academic Integrity policy in the Student Handbook. Plagiarism is the action or practice of taking someone else’s work, idea, etc., and passing it off as one’s own. Plagiarism is literary theft.

In your discussions and/or your papers, it is unacceptable to copy word-for-word without quotation marks and the source of the quotation. It is expected that you will summarize or paraphrase ideas giving appropriate credit to the source both in the body of your paper and the reference list.

Papers are subject to be evaluated for originality via Turnitin. Resources to help you understand this policy better are available at the ASU Writing Center.

Copyright Policy:
Students officially enrolled in this course should make only one printed copy of the given articles and/or chapters. You are expressly prohibited from distributing or reproducing any portion of course readings in printed or electronic form without written permission from the copyright holders or publishers.

General Policies Related to this Course:
All students are required to follow the policies and procedures presented in these documents:

- Angelo State University Student Handbook
- Angelo State University Catalog
**Tentative Schedule:** Below is an approximate schedule of the course. This is likely to change throughout the semester.

<table>
<thead>
<tr>
<th>Class</th>
<th>Date</th>
<th>Content</th>
<th>Due</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>8/28</td>
<td>What is a Game?</td>
<td></td>
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<tr>
<td>2</td>
<td>8/30</td>
<td>Types of Games</td>
<td>IL Quiz 1</td>
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<tr>
<td>3</td>
<td>9/6</td>
<td>What are Rules?</td>
<td>IL Quiz 2</td>
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<tr>
<td>4</td>
<td>9/11</td>
<td>Rule Breaking</td>
<td>Professor Survey</td>
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<tr>
<td>5</td>
<td>9/13</td>
<td>Game Day</td>
<td>IL Quiz 3</td>
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<tr>
<td>6</td>
<td>9/18</td>
<td>Game Theory</td>
<td>Article Comparison</td>
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<tr>
<td>7</td>
<td>9/20</td>
<td>Game Theory</td>
<td>IL Quiz 4</td>
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<tr>
<td>8</td>
<td>9/25</td>
<td>What is Art?</td>
<td>University Event 1</td>
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<tr>
<td>9</td>
<td>9/27</td>
<td>Game Day</td>
<td>IL Quiz 5</td>
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<tr>
<td>10</td>
<td>10/2</td>
<td>What is Play?</td>
<td></td>
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<tr>
<td>11</td>
<td>10/4</td>
<td>Forbidden Play</td>
<td>IL Quiz 6</td>
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<tr>
<td>12</td>
<td>10/9</td>
<td>What is Culture?</td>
<td>Advising Quiz</td>
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<tr>
<td>13</td>
<td>10/11</td>
<td>Cultural Resistance</td>
<td>IL Quiz 7</td>
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<tr>
<td>14</td>
<td>10/16</td>
<td>Game Day</td>
<td>University Event 2</td>
</tr>
<tr>
<td>15</td>
<td>10/18</td>
<td>Other</td>
<td>IL Quiz 8, Final Paper</td>
</tr>
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