

## Mathematics 1332 – An Introduction to Contemporary Mathematics

### Student Learning Outcomes

- 1. The students will demonstrate factual knowledge including the mathematical notation and terminology used in this course.** Students will read, interpret, and use the vocabulary, symbolism, and basic definitions used in a selection from the following topics: voting theory, apportionment, the mathematics of money, probability, statistics, graph theory, and geometry.
- 2. The students will be able to describe generalizations of mathematics to real-world situations.** Students will be able to describe, for example, the role played by mathematics in the theory of voting. The students will be able to describe connections between mathematical concepts and natural and societal phenomena.
- 3. The students will apply the course material along with techniques and procedures covered in this course to solve various problems and improve decision making.** The students will apply such topics related to statistics and probability to improve decision making through a broader understanding of mathematics. They will learn to analyze problems using mathematical ideas and symbolism and learn to obtain the appropriate resources required to better deal with such problems.
- 4. The students will develop specific skills, competencies, and thought processes sufficient to support further study or work in this field or related fields.** Students will develop new approaches and algorithms for solving problems related to networking, scheduling and paths.

### Course Content

**Textbook:** *Excursions in Modern Mathematics 7<sup>th</sup> ed.* by Peter Tannenbaum, Prentice Hall, ISBN 10: 0-321-56803-6, ISBN 13: 978-0-321-56803-8

- 1. Mathematics of Voting:** Preference Ballots, Plurality, Borda, Runoff Voting, Pairwise Comparison, Rankings
- 2. Weighted Voting:** The Banzhaf Power Index, The Shapley-Shubik Power Index
- 3. Apportionment and Sharing:** Fair-Division Games, The Divider-Chooser Method, The Lone-Divider Method, The Lone Chooser Method, The Last Diminisher Method, Sealed Bids, Markers
- 4. Apportionment:** Various methods including Hamilton's, Jefferson's, Adam's, and Webster's; The Alabama Paradox
- 5. Euler Paths and Circuits:** Euler Circuit Problems, Graphs, Euler's Theorems, Fleury's Algorithm, Eulerizing Graphs
- 6. The Traveling Salesman Problem:** Hamilton Paths and Circuits, Complete Graphs, Greedy and Nearest Neighbor Algorithms
- 7. Networks:** Trees, Spanning Trees, Kruskal's Algorithm, Shortest Networks for Three or more points
- 8. Scheduling:** Directed Graphs, Priority Lists, The Decreasing Time Algorithm, Critical Paths, Independent Tasks
- 9. Fibonacci Numbers and the Golden Ratio:** Fibonacci Numbers, The Golden Ratio, Gnomons, Spiral Growth
- 10. Math of Finance:** Percentages, Simple Interest, Compound Interest, Annuities
- 11. Mathematics of Symmetry:** Rigid Motions, Reflections, Rotations Translations, Glide Reflections, Patterns
- 12. Fractals:** The Koch Snowflake, The Sierpinski Gasket, Chaos, The Mandelbrot Set

- 13. Collecting Data:** Sampling, Random Sampling, The Capture-Recapture Method, Clinical Studies
- 14. Descriptive Statistics:** Graphical Methods, Variables, Data Summaries, Spread
- 15. Probability:** Random Experiments, Sample Spaces, Permutations, Combinations, Equiprobable Spaces, Odds
- 16. Normal Distributions:** Approximately Normal Distributions, Normal Curves, Distributions of Random Events, Statistical Inference.